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# **RETARGETING CUSTOMERS USING UPLIFT MODELING<sup>2</sup>**

"Traditional" digital marketing campaigns are based primarily on a priori geotargeting, augmented with profiling of potential consumers based on language, sociodemographics, interests and preferences. A step ahead is when experimental results from A/B testing are used for more precise retargeting, in order to prove in a statistically significant way the direction and size of the effect of a potential communication marketing impact. Through the application of uplift modelling, it is possible to complement the experimental data from A/B testing by identifying the effect of specific marketing treatments (e.g. a specific message, alternative display ad design, web page layout and/or change in price offer) on specific individuals as opposed to an overall increase or decrease in conversion rates caused by the impact. This technique can help evaluate and predict their responses through supervised machine-learning classification algorithms. This nuanced analysis allows for personalized targeting of marketing communication to only leads who are likely to respond positively to an impact. This paper proposes and demonstrates a prototype model for optimal retargeting of customers based on machine learning algorithms and open-source programming.

Keywords: Uplift models; predictive modeling; retargeting; supervised machine learning

JEL: M37; C35; C55; C63

# 1. Introduction

Any personalized marketing communication campaign can be viewed as an analytical task whose solution supports specific decision-making. Most often, the campaign aims to exert an influence on the customer, prompting him to behave in a way that benefits the advertiser – for example, to unlock some behavioural change with beneficial consequences for the business, the environment and/or society. Achieving these objectives is done by engaging the customer (e.g. by serving information about the benefits of the product offered, offering them

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special price discounts, some kind of giveaway or involving them in a cause) through direct contact in selected communication channels (e.g. phone calls, personalized emails and text messages, personalized display advertising, etc.). Such campaigns can be seen in virtually all industries, with the most common occurring in high-tech sectors of the economy, such as telecommunications, the financial sector, and commerce. However, it is possible to plan and run campaigns related to sustainable consumption (e.g. self-control and self-restraint in the use of non-renewable natural resources or products whose consumption leads to negative social consequences). Such campaigns do not aim at profit maximization, but are likely to be planned and optimized with the same analytical tools and predictive models typical of digital marketing in a business context.

In what follows, we first consider the "classical" way of applying predictive models using machine learning algorithms, revealing some of its limitations. We then attempt to justify the possibility of improving results by identifying the truly "optimal" target group of customers using incremental models and machine learning algorithms. Although the purpose of this paper is rather methodological, we would also like to focus the reader's attention on the positive financial impact of incremental modelling and the possibility of increasing the ROI of digital marketing campaigns through customer selections based on net scoring.

## 2. On the Limitations of "Traditional" Predictive Modelling

"Traditional" digital marketing campaigns<sup>3</sup> typically target potential consumers based on their attributes and recorded responses to previous campaigns. Those whose profiles most closely match those who have responded positively in the past are selected. In practice, the causal relationship between stimulus and response is not examined, but profile similarity is sought. However, in order to selectively and personalize the influence on consumer behaviour, it is interesting to evaluate precisely the mechanism of formation of the expected causal effect of the communication impact. Predictive modelling of the net effect of userlevel influence could serve as a basis for machine learning algorithms for classifying, selecting, and remarketing to the right people at the right time in the right place on the Web.

The causal links between communication marketing influences and consumer responses are clearly more difficult to empirically assess and model than simply predicting future customer behaviour. Classical predictive models focus on predicting events from an individual consumer's future behaviour. Most analytical approaches and tools still focus on making predictions instead of profitable targeting. Consider the fact that prediction tools based on

<sup>&</sup>lt;sup>3</sup> We use the term "traditional" marketing campaigns to refer to those that, in response modeling, typically take a group of treated customers and attempt to build a predictive model that separates likely responders from non-responders using some predictive modeling technique such as decision trees, random forest, or logistic regression. In this approach, only the responses of the treated customers are considered for building the model. The traditional approach to response modeling is training a predictive model on only the treatment group (those who received the promotion). This model will separate those who are likely to respond (purchase the product) from those who are less likely to respond (did not purchase the product). In contrast, incremental modeling uses both treatment and control customer groups to build a predictive model that focuses on incremental response.

machine learning algorithms only predict momentum (i.e., the customer behaviour that is observed with the usual influencer marketing tools, which would mean keeping the usual communication mix). Such an approach relies more on the identification of correlation or hypothetical dependency, but not causality. For example, it is possible to use some form of regression to predict consumption or customer revenue, considering the influence of a range of uncontrollable factors (such as seasonality, trend, some discrete events, etc.). The objective of such an approach is to produce as accurate a forecast of the expected outcome as possible, subject to the maintenance of previously observed behaviour and/or circumstances. Such an approach to building predictive models can only inform what would happen if customers whose expected behaviour would lead to a positive effect on observed economic indicators (e.g., profit or sales revenue for the company) were not targeted. It is not particularly informative and useful for deciding whether or not a personalized impact should be exerted on a particular customer and whether or not the desired behaviour would be observed without an exerted impact. Using it in a practical context can lead to targeting the wrong people, resulting in both wasted resources and possibly negative reactions. However, what would happen if we shifted the focus from predicting expected behaviour in the usual marketing mix to assessing the difference in an individual consumer's behaviour in the future if personalized influence is or is not exerted on them? To justify a logically correct answer to this question, we advocate and share the following theses (Vittal, 2006, p. 2):

- Direct marketing impacts different customers with different effectiveness. For some of them, it can even trigger negative reactions. These are most evident in some customer retention activities falling within fixed-term contractual relationships (e.g. with telecom operators running customer retention campaigns), but can also be 'hidden' in marketing campaigns that are generally successful<sup>4</sup>. They both reduce revenues and increase costs for the proposing company and therefore deserve special attention.
- There is no doubt that some marketing actions have a negative impact on some customers. This is most clearly illustrated by the surprisingly common view of mobile telecommunications operators who run customer retention campaigns that apparently increase the total number of customers. These are actually quite easy to understand, as we will explain below. Less clear is how campaigns with a positive overall result often contain significant segments within which there is a negative effect. Where this not only increases campaign cost effectiveness, but actually results in a lower campaign gross result that could be achieved by targeting a lower volume.

<sup>&</sup>lt;sup>4</sup> It is not difficult to understand why negative effects often occur in customer retention activities. The traditional approach of modelling customer churn first identifies those at high risk of churn. Generally, these are people who are already dissatisfied in some way. Intervention, especially over the phone, is associated with a high risk of the customer responding with a request for immediate cancellation – i.e., provoking a preemptive decision to drop out that might not otherwise have happened. due to customer apathy. Also, intrusive mechanisms for unsolicited commercial messages and communications, such as phone calls or pop-up advertisements, are often received with negativity. Niche-oriented communications designed to appeal to a specialized group can backfire on people who do not belong to that group or do not fit the stereotype of that group.

- Customers who buy or consume the most when they are the target of targeted communication are not necessarily the best targets for marketing interventions. Some of them would consume or spend in the same way, even if they were not targeted.
- Since desirable customer responses for the company may or may not be due to the direct marketing interventions (some of them will surely be observed even without a specific targeted communication impact), in order to empirically measure the net effect of the marketing impact, it is necessary to design, organize and conduct an experiment with a control group.

Can the theses put forward be empirically justified and pragmatically defended? Typically, products are promoted by communicating with the customer through various channels: SMS, push, chatbot messages on social networks and many others. The formation of segments for personalized targeting is usually solved using three types of predictive models based on machine learning: models predicting similarities based on past behaviour (Propensity modeling), models predicting certain reactions (response modelling), and models predicting the net (a.k.a. incremental) effects (uplift modelling).

Propensity models (also sometimes referred to as `lookalike` models) estimate the probability that a customer will perform some desired action (Radcliffe & Surry, 2011, p. 2). To train such models, sample observational users data containing past unprompted desired (or undesired) actions (or non-actions) – e.g., registered sale, subscription, installation of a trial version of an application, or other actions as a result of an inaudible or direct request (resp. refusal) by the user to the content creator. The goal of the model is to identify users similar to those who have taken the target action desired by the proposer (i.e., inclined to purchase). The marketing problems addressed by such models are related to the generation of a list of consumers with a high probability of performing the expected action (e.g., purchase), provided they are not subjected to a targeted marketing influence.

Response models aim to estimate the probability that a customer will perform some action desired by the proposer, given some targeted communication (Javaheri, Sepehri, & Teimourpour, 2014, p. 154). A training sample of data collected after some interaction with the customer is used to train such models. In contrast to the first approach, here we have the results of provoked reactions (e.g. the customer was offered a higher subscription plan and accepted it or refused it). Typical problems that can be solved with such models are related to the generation of a list of customers with a high probability of response (e.g. conversion to purchase) if they are subjected to targeted personalized marketing treatment.

In the uplift models, the goal is to estimate the probability that a customer will perform some desired action only if exposed to a targeted communication exposition. The idea is to use a model to assess the difference in customer behaviour when a personalized targeted communicational influence is exerted versus in the absence of such an influence. Formally, this means finding the difference between the probability of purchase with communication and the probability of purchase without communication (also called `net` of `incremental` effects of personalized targeted communication).

Technically, incremental or uplift modelling should produce identical results to models predicting response if the response rate in the control group tends to zero. This is a

hypothetical situation in which consumers would not change their behaviour if they were not targeted by communication. Such scenarios are possible, for example, for products or services that are in the late maturity phase of their lifecycle, as well as market-new products that are completely unfamiliar to the consumer and which he would not risk buying without significant stimulation. In addition, products and services that are primarily sold by invitation (e.g. accepting a webinar invitation via email) may have very low response rates without targeted communication and incremental modelling would not bring any significant advantages over traditional modelling.

Optimizing a digital communications campaign using the first two types of models can lead to missed opportunities to increase the effectiveness of marketing spend. Why do we think this statement is reasonable? When the data used to develop a predictive model is in some way influenced or subject to change due to the interaction between the organization's business and its customers, net (incremental) effect modelling may be a more valid approach to reach unbiased conclusions. Incremental modelling allows the effect of these interactions to be extracted in a 'pure' form from the data, as well as accounting for the effects of interactions between predictors within the model (Verbeke, Baesens, & Bravo, 2018, p. 157).

The first two types of models, which we define as "traditional", predict the outcome y based on a set of variables X). In the third type of models, the goal is to determine the impact of the communication influence t on the change in the outcome  $\Delta y$ , i.e., to provide a metric probability estimate of the increased chance of achieving the outcome with the influence, compared to the chance of the outcome without the influence. This effect cannot be directly observed empirically as it is the result of causal dependence. Hence the key methodological problem associated with the evaluation of incremental models, which consists in the impossibility of simultaneously implementing and not implementing personalized communication with the same individual and, thus, of observing differentially customer reactions. The only adequate empirical approach for collecting the data necessary for evaluating incremental models is the experimental one, in particular, following an adequately chosen experimental design to track marketing campaign information at the customer level. The purpose of the experiment is to measure the difference in consumer response in the presence and absence of communication, respectively. This difference can be interpreted as a causal effect. If we score it with  $\tau_i$  for the *i*-th respondent, the expression would hold:

$$\tau_i = Y_i(1) - Y_i(0)$$

(1)

in which with  $Y_i(1)$  we express the potential reaction of the respondent if he/she was subject to a personalized communication impact (e.g. via SMS, personalized banner ad, email), with  $Y_i(0)$  the potential reaction of the same respondent if he/she was not (Gutierrez & Gerardy, 2016, pp. 2-3).

In the presence of some descriptive attributes  $X_i$  associated with respondent i (e.g., gender, age, geolocation, prior behaviour, etc.), it is possible to infer a so-called conditional average treatment effect CATE<sup>5</sup> (Abrevaya, Hsu, & Lieli, 2014).

<sup>&</sup>lt;sup>5</sup> The acronym CATE was first introduced by Hahn (1998) and popularized by Heckman, Ichimura, Todd (1997; 1998).

$$CATE = E[Y_i(1) | X_i] - E[Y_i(0) | X_i]$$
(2)

However, such a model does not lend itself to optimization because either the causal effect  $\tau_i$  nor the conditional mean effect of the impact on individual respondents can be the objects of empirical observation. For this reason, it is necessary to acquire the data in a controlled experimental order in which respondents are randomly subdivided into a target (experimental) group on which personalized communication is exerted and a control group whose behaviour is only subject to observation but not to communication influence. If we introduce a dichotomous variable *D* taking values 1 when communication is exercised and 0 when it is not, the observed response  $Y_i$  of the *i*-th respondent can be expressed as:

$$Y_i = DY_i(1) + (1 - D_i)Y_i(0) = \begin{cases} Y_i(1), \text{ if } D_i = 1\\ Y_i(0), \text{ if } D_i = 1 \end{cases}$$
(3)

Hence, the estimate of the average conditional effect of the communication impact could be expressed as:

$$\overline{CATE} = E[Y_i | X_i = x, D_i = 1] - E[Y_i | X_i = x, D_i = 0]$$
(4)

The latter expression represents the general form of an incremental predictive model if conditional independence holds. Conditional independence can only be ensured if respondents from the target audience are randomly assigned to experimental and control groups and this assignment does not depend on the values of any of the observed attributes X. This means that the possible response of a given user  $\{Y_i \ (0/1)\}$  is solely and exclusively a consequence of the characteristics of user  $X_i$ , but not of its membership in an a priori distribution across the groups observed during the experiment. In general, this condition can be expressed as (Hahn, 1998, p. 322):

$$\{Y_i(0), Y_i(1)\} \perp D_i | X_i$$

If this condition is met, then we can assume that the observable response of respondent 
$$Y_i$$
 over the course of the experiment will depend solely on whether or not a personalized communication influence is exerted on the user.

## 3. Uplift Modelling Framework

As already mentioned, the purpose of the modelling is to distinguish responders from nonresponders, and additionally to distinguish within the experimental and control groups those who respond as a result of the impact from those who respond without being impacted. In fact, within the group of non-responders, a further similar segmentation needs to be made based on the observed responses in the presence and absence of a targeted impact. Vittal (2006), Radcliffe (2007), Siegel (2011, p. 8; 2016, p. 270), and Kane et al. (2014) assume that four non-overlapping customer types are likely to exist in any personalized marketing campaign (see Figure 1).

(5)

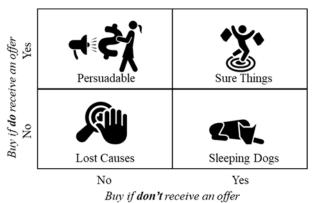


Figure 1. Four customer types identified as a purchasing behaviour function when treated or not treated

Source: Adapted from Sigel (2016, p. 270) and Radcliffe (2007, p. 3).

The first supposed type of potential consumers are individuals who react negatively when they are the target of a marketing campaign. They will not buy if they are treated unless they react positively or do nothing. Some authors call this type of consumers "sleeping dogs" (Radcliffe, Generating incremental sales: Maximizing the incremental impact of crossselling, up-selling and deep-selling through uplift modelling, 2007, p. 2). Obviously, customized targeting of such individuals would provoke the opposite of the desired effect and instead of the campaign generating additional revenue, it would provoke unjustified costs. Where the relative proportion of such individuals is relatively high in the target audience, it would be prudent from a cost-effectiveness perspective not to run a campaign as it would result in a net loss.

The second presumed type of potential customers are individuals who respond positively or buy, regardless of whether they have been the target of personalized communication influence. Quite conventionally, this type of consumer could be defined as "loyal" or "sure things". Marketing to such individuals does not generate additional revenue, but it does generate additional costs (these are the fixed costs of contacting the potential customer). These additional costs can of course have a secondary communication effect of strengthening the relationship with the customer and hypothetically reducing the likelihood of churn. However, such effects are difficult to monetize and are ignored in incremental modelling.

The third potential customer type is non-responders (i.e. non-buyers), regardless of whether or not any personalized communication influence is exerted on them. They can be conventionally referred to as "indifferent", although some authors define them as "lost causes" (Verbeke, Baesens, & Bravo, 2018, p. 159) or "invulnerable" (Radcliffe, Generating incremental sales: Maximizing the incremental impact of cross-selling, up-selling and deepselling through uplift modelling, 2007, p. 2). Like "loyalists", targeting "indifferents" does not generate additional revenue, only additional costs. However, these additional costs are generally lower compared to the additional costs of targeting 'loyal' customers, as "indifferents" do not respond and take advantage of the incentive offered, whereas 'loyal' do. Therefore, as objects of the campaign, the "loyals" are 'more expensive' than the "indifferents".

The fourth possible type of potential customers are those who react positively (i.e. buy) when they are influenced by personalized communication and do not react if they are not influenced. Such 'persuadable' respondents are essentially those who should be the target segment of the campaign. They only buy (either more or earlier, depending on the context) if they are contacted. Targeted communication to those susceptible to persuasion generates additional revenue and once the costs of targeting other types of customers are deducted makes the campaign profitable. The incremental modelling aims to generate a list of exactly this type of customer to target for the campaign.

It goes with no doubt that the actual behaviour of the consumer in the presence or absence of a communication impact depends on the characteristics, channels, tools and incentives used in the marketing campaign itself, as well as on their personal characteristics. While the latter are independent variables that cannot be controlled, the tools used for the campaign can be optimized and personalized (even at a customer level) in order to maximize financial returns.

We also draw attention to the fact that the availability of the four described types of leads is not guaranteed in every available customer database used to model and optimize personalized marketing campaigns. In other words, any combination of proportions of the four customer types is possible within a given customer base. The exact proportions of these combinations depend on both the characteristics of the target audience and the characteristics of the campaign type. It is possible, for example, that there are no individuals described as 'sleeping dogs'. In such a constellation, there is no risk of adverse impact. However, there may be no 'persuadable' customers. In such a scenario, a 'red' light should be given before launching a campaign, as no net revenue would be generated. Although these are hypothetically extreme scenarios, it should be borne in mind that, in general, the relative proportion of persuadable customers is almost always very small. This implies a very precise ex-ante analysis of the expected benefits and costs associated with the campaign (Verbeke, Baesens, & Bravo, 2018, p. 161).

But how do we identify these four types of leads? What data and methods of collecting it are applicable and adequate? How do we identify those who are susceptible to persuasion? This is a relatively complex process, and perhaps because of this, there are relatively opaque, fragmented and incomplete data collection methodologies in the research literature that are suitable for modelling the net effect of personalized marketing campaigns. However, they all agree that the main empirical challenge begins with the collection of appropriate data.

Since the purpose of the modelling is to assess the difference between two random events that are essentially mutually exclusive at the respondent level (in the sense that a particular user cannot be and not be both the target of a targeted communication effect and have customer reactions observed), the only possible way to collect an adequate set of baseline data is to conduct an experiment. The design of the experiment involves randomly dividing a representative portion of the target audience (e.g., a client base or a list of registered households) into two subsamples, a treatment subsample and a control subsample (for reference). Representatives of the control group do not receive the communication. Their reactions are observed and recorded over a period of time. Figure 2 illustrates a possible conceptual scheme for designing an experiment in order to collect the data needed to construct and evaluate an incremental model. Based on these data recorded during the experiment, a classification model measuring the net effect is constructed and estimated. Using this model, other members of the target audience are estimated and targeted.

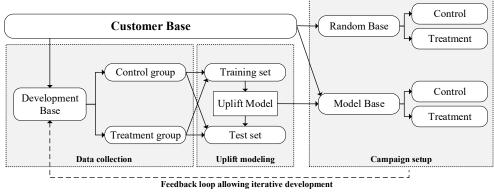


Figure 2. Experimental design to collect the required data for uplift modeling

Source: (Verbeke, Baesens, & Bravo, 2018, p. 162)

This scheme can also be followed iteratively, with the selection of respondents into the experimental group after each run of the experiment now a combination of both new randomly selected respondents and individuals predicted by the model. This violates the principles of randomization but provides more efficient training of the final model.

However, it should be kept in mind that if the actual communication campaign relies on a different communication message (or an instrument of influence) than the one used during the experiment, the model will have a lower predictive ability.

As a result of the data collected, it is possible to make the following hypothetical designations (Kane, Lo, & Zheng, 2014, pp. 222-223):

- Responders in the control group who responded (see (CR) left side illustration in Figure 3) were either in the "Loyal" or "Sleeping Dog" category, but in an unknown proportion we only know of this fuzzy set as being composed of individuals who responded to being exposed to a communication impact. In these, both reaction and non-reaction can be observed if they are acted upon. It is logical to avoid them from personalized communication targeting in the future to save costs or to avoid provoking possible negative reactions.
- Respondents from the control group who did not respond (CN) were in unknown
  proportion from the neutral group of "Lost Causes" and from the group, "Persuadables".
  They did not respond during the experiment, but could theoretically both respond and not
  respond if a personalized influence were applied to them. It is very important to identify

the group of persuadables so that they can be included in the list for personalized targeting during the campaign.

- Respondents from the experimental group who responded (TR) were likely to be from either the loyal or the persuadable segment. The proportion between these two hypothetical classes is unknown to the researcher. The goal during the campaign should be related to targeting consumers susceptible to persuasion and avoiding the loyal group.
- Respondents who did not respond despite the treatment during the experiment (denoted by TN) represented a fuzzy set of neutrals and sleeping dogs. Hypothetically, those we define as sleeping dogs are also likely to respond if they were not targeted. The goal during the campaign should be related to avoiding sleeping dogs, as the associated costs are counterproductive and could even provoke negative reactions.

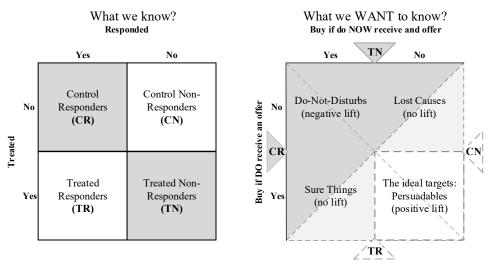


Figure 3. Customer types identifiable by their reactions

Source: Adapted from Kane, Lo, & Zheng (2014, p. 222).

Starting from the insight that the only important group to target is the persuadables (see Figure 3, right matrix), we come to the main technical problem related to their identification. The problem is clearly a classification one, since the dependent variable (consumer response) is logically viewed as dichotomous. Figure 4 illustrates schematically the conceptual logic of standing the classification model.

To train the model to predict the incremental score (net effect) of the campaign as accurately as possible at the individual respondent level, different approaches are possible. The first is indirect and is based on the use of two separate models, one predicting the probability of respondents responding without being influenced and the second predicting the probability of responding when influenced. This approach is intuitive, easy to follow and implement, and possible to implement without a full A/B test. The problem is its predictive ability. When using two parallel models, we effectively have two independent sources of systematic error, which hypothetically leads to a reduction in predictive accuracy. Furthermore, in this approach the net effect (the uplift) is not a target variable.

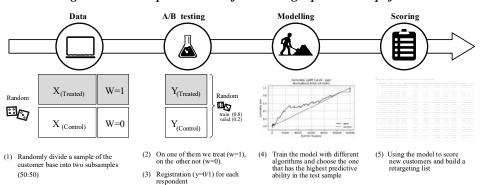


Figure 4. A conceptual scheme for building a predictive uplift model

The second approach involves building and training a general model in which the target variable is precisely the net effect. In theory, this approach should be more accurate, but it is more difficult to train and in some algorithms is susceptible to overfitting. Recognizing these risks, we follow this approach when programming a prototype incremental model to predict the behaviour of consumers.

And we come to the core of the predictive model – its training algorithm. In practice, it is possible to apply all known supervised machine learning algorithms that predict the probability of occurrence of categories of a dichotomous variable as an algorithm for estimating and training such models. In this list, we can include purely statistical methods based on regression with nominal dependent variables (Lo, 2002; Lei & Wu, 2007; Kane, Lo, & Zheng, 2014), methods based on classification trees with different separation criteria, such as, e.g. CART (Breiman, Friedman, Olshen, Stone, & Olsen, 1984) or CHAID (Kass, 1980), as well as a number of modern ensemble methods, such as the random forest method (Guelman, Guillen, & Pérez-Marín, 2012; Guelman, Guillén, & Pérez-Marín, 2014; Soltys, Jaroszewicz, & Pzepakowski, 2015). Although it is not possible to claim a priori which of these methods provides the highest predictive ability of models, most practical applications are based on ensemble methods.

Each incremental model "produces" estimates of the net effect at the user level. These estimates can be interpreted as an absolute change in the probability that someone will respond if they are communicatively influenced instead of not. Based on these estimates, it is possible to sort potential customers in descending order and derive a list of those who have a positive net effect or a net effect above a certain threshold. This estimation concept and illustrated on the top of Figure 5. Starting from the assumption that communication is associated with a single variable cost for each contact, it is easy to derive a list of top-n users whose net effect would provide a positive campaign effect.

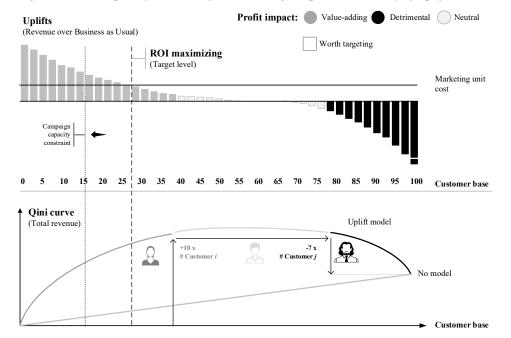


Figure 5. A conceptual framework for estimating the predictive ability of uplift models

Source: Adapted from Reinert & Zawisza (2020).

Since the choice of training algorithm as well as the tuning of the chosen algorithm itself affects the predictive ability of the model, it is possible to use some accompanying metrics and tools to evaluate the predictive accuracy of different variants of the classification model. Among the most popular are, for example, the cumulative incremental effect function (Upliftcurve) and the area under the uplift curve (AUUC), as well as its variant known as the Qinicurve and the area under this curve (AECU) (Radcliffe, 2007; Radcliffe & Surry, 2011). The higher an incremental model's predictive ability, the higher the maximum of these curves and, consequently, the larger the area under them. For comparison, a so-called "random" model is always used – i.e. if users are randomly selected up to a certain threshold – see the straight line in the bottom graph of Figure 5.

## 4. Prototyping Uplift Models

The practical deployment of the methodology described above faces a number of challenges. Firstly, the need for large data sets. For the machine learning of an incremental model, it is advisable to work with tens or even hundreds of thousands of records of recorded behaviour, and within a controlled experimental order of magnitude. Any A/B testing platform on the Internet or popular social networks could be used. The challenge is the computational power as well as the relatively complex programming code required to process the data. Various open-source programming libraries are known, such as 'Tools4uplift' (Belbahri, Gandouet,

Murua, & Nia, 2021), `grf` (Athey, Tibshirani, & Wager, 2019; Tibshirani, et al., 2022), `randomForest` (Breiman, Cutler, Liaw, & Wiener, 2022), and no longer maintained `uplift` package (Guelman, Guillén, & Pérez-Marín, 2014) using the R programming language. From our research and experimentation, we found that a much better environment and functionality is currently offered by incremental modelling libraries written for the Python programming language. Definitely, one of the most complete is the CasualML package (Uber Technologies, Inc, 2019), as well as `scikit-uplift` (Shevchenko , 2021). Trying to use the best of "both" worlds, for the practical implementation of the developed prototype, we used the Distributed Random Forest (DRF) package developed in Java for the open-source machine learning platform H2O.ai (Ambati, 2014). The advantage of this platform is the convenient interface and libraries to work directly with R (R Core Team, 2022) or Python (Python Software Foundation, 2022).

Of course, the choice of programming environment depends on many factors, but from our experience running intensive tests with an anonymized set of 150000 customer response records we could not find any significant advantages or disadvantages of the two programming environments.

The full Python code and all relevant instructions and outputs can be found on **Appendix A**. The complete R programming language code to perform the analogous procedure with the same data is provided in **Appendix B**.

#### 5. ROI Impact of Customer Selections Based on Net Scoring

Compared to traditional digital marketing campaigns pursuing demand generation and/or retention, incremental modelling can provide a higher return on marketing investment because the focus is only on incremental responses. By targeting only the customers that can be persuaded through treatment within a campaign, the cost per contact, and therefore the return per unit spent, can be significantly improved.

In theory, customers can be divided into different types according to their behaviour with and without campaigns. Classical gross scoring using propensity modelling, on the one hand, and uplift modelling, on the other, have different capabilities to identify these customer types. In incremental modelling, the purchase or non-purchase of a product is no longer assumed for all customer types. Rather, there are different levels of random noise (i.e., purchase rate) that can be raised or lowered by campaigns to a certain degree (Michel, Schnakenburg, & von Martens, 2019, p. 256).

Assuming the hypothesis that the current customer base includes all four possible customer types (Sure Things, Persuadables, Sleeping Dogs, and Lost Causes), a reasonable assumption can be made that the positive financial impact of incremental modelling can be obtained both as a consequence of cost-cutting by not targeting Sure Things and by prompting additional purchases by targeting Persuadables (Radcliffe, 2007).

Michel, Schnakenburg, and von Martens (2019, pp. 256-284) consider several hypothetical scenarios, depending on the level of the purchase rate among the four types of customers, and prove that when selecting customers based on an uplift model, the total profit

outperforms the total profit gained by the best classical scenario due to the fact that only those customers are targeted where a campaign provides an additional benefit in comparison to not targeting them. They also concluded that campaign net ROI is only influenced by the uplift and downlift but not by varying random noise (i.e., purchase rate) differences between different customer types (Michel, Schnakenburg, & von Martens, 2019, p. 284). Baier and Stöecker (Baier & Stöcker, 2021) also report similar conclusions after reproducible empirical experiments with publicly available datasets.

#### 6. Limitations and Conclusion

When building uplift models, there are often hundreds of available features (predictors) for building such models. Maintaining all the features in a single model can be expensive and inefficient. Feature selection is an essential step in the modelling process for multiple reasons: improving the accuracy of estimates by removing irrelevant features, speeding up model training and prediction speed, reducing the workload of monitoring and maintaining the feature data pipeline, and providing a better opportunity for model interpretation and diagnosis. However, feature selection methods for elevation modelling are rarely discussed in the literature. Although various feature selection methods exist for standard machine learning models, these methods are not optimal for solving the problem of feature selection for modelling ascent processes. Research and development to solve this problem is still ongoing and some promising solutions are already available (Zhao, Zhang, Harinen, & Yung, 2022).

As a conclusion, we should emphasize that, unlike traditional models that solve the accuracymaximization problem, incremental modelling is a much more reliable analytical approach to solve the performance-maximization problem of digital marketing campaigns. Of course, this approach should not be seen as a silver bullet. A number of pitfalls, such as choosing the right model estimation algorithm or the quality and balance of the data, can significantly impact the predictive ability of the model. Perhaps most relevant here would be the statement by John Tukey, one of the greatest statisticians of modern times, stating that "Far better an approximate answer to the right question, which is often vague, then an exact answer to the wrong question, which can always be made precise" (Tukey, 1962, p. 13).

Of course, the frontiers of incremental modelling research have not been reached. Constantly evolving and emerging machine learning algorithms are constant challenges for new and novel experiments to train predictive uplift models and deploy them in marketing practice. One of the promising but not yet fully developed fields for experimentation and research is, for example, the non-parametric bayesian approach to estimate the incremental impact of a treatment (Rafla, Voisine, Crémilleux, & Boullé, 2022) and its application for optimizing direct marketing campaigns.

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#### Appendix A: Uplift model estimation using random forest with Python

# [1] Install required Python libraries import h2o from h2o.estimators import H2OUpliftRandomForestEstimator h2o. i ni t() # [2] Data preparation¶
# Importing the dataset into H20:
data = h20.import\_file("https://krst@data.eacademybg.com/varna2022/campaign150k\_data.csv") [2.1] Viewing the data frame # data. head(6) V1 24.618 12.6164 22.0088 22.174 23.0819 24.5316 V2 10. 0597 10. 0597 10. 0597 10. 0597 10. 0597 10. 0597 10. 0597 2805 2805 2805 2805 2805 data. shape (150000, 14) # [2.2] Set predictors (Xi), reponse (yi) and treatment (wi)¶
# Choosing predictors
predictors = ["V1", "V2", "V3", "V4", "V5", "V6", "V7", "V8"]
# Set the response variable (yi) as a factor
response = "conversion"
dete[response] dete[response] asfactor() data[response] = data[response].asfactor()
# Set the treatment (wi) as factor
treatment\_col umn = "treatment"

```
data[treatment_col umn] = data[treatment_col umn].asfactor()
```

# [2.3] Split the dataset into a training and validation subsets: (80:20)
train, valid = data.split\_frame(ratios=[.8], seed=5250)

# [3] Build and train the model
# [3.1] Model construction:
uplift\_model = H20UpliftRandomForestEstimator(ntrees=100, max\_depth=10, uplift\_metric="KL", min\_rows=10, seed=5250, auuc\_type="qini") # [3.2] Training the model
uplift\_model.train(x=predictors, y=response, training\_frame=train, validation\_frame=valid) # [4] Evaluating predictive performance of the model
# Performance evaluation: perf = uplift\_model.model\_performance() perf Model MetricsBinomial Uplift: upliftdrf \*\* Reported on train data. AUUC: 73.61579189051791 AUUC normal i zed: 0. 43332750179173507 
 AUUC
 table
 (number of bins:
 1000):
 All
 types of
 AUUC value

 uplift\_type
 gini
 lift
 gain

 0
 AUUC value
 73.615792
 0.003023
 86.544773

 1
 AUUC normalized
 0.433328
 0.003023
 0.433183

 2
 AUUC random value
 85.026676
 0.000833
 99.993177
 Qini value: -11. 410884352633914 # [5] Make predictions on validation subset
pred = uplift\_model.predict(valid)
pred\_head(6) upl i ft\_predi ct 0. 000833997 0. 000855111 p\_y1\_ct1 p\_y1\_ct0 0.00159892 0.000764924 0. 00159892 0. 000764924 0. 00163856 0. 000783453 0. 00164198 0. 000782633 0. 00141544 0. 000721296 0. 00141544 0. 000721296 0. 000859351 0. 000694148 0. 000694148 0.000706745 0.00141739 0.000710649 # Plotting Uplift-curve from performance
perf.plot\_uplift(metric="gain", plot=True) Cumulate Uplift Curve - gain AUUC=86.5448 200 150 Cumulative gain 100 50 uplift \_ \_ \_ \_ random 0 20000 60000 80000 100000 0 40000 120000

Number Targeted

**# Get Qini AUUC** print(perf.auuc()) 73.61579189051791

- Economic Studies Journal (Ikonomicheski Izsledvania), 32(2), pp. 78-99.

<b># Get all AUUC values as a table</b> print(perf.auuc_table())					
AUUC table (number of bins: 1000): All types of AUUC value uplift_type qini lift gain         0       AUUC value 73.615792         1       AUUC normalized         2       AUUC random value         85.026676       0.000833         99.993177					
<b># Get thresholds and metric scores</b> print(perf.thresholds_and_metric_scores()) Metrics for Thresholds: Cumulative Uplift metrics for a given percentile					
thresholds gini       11 Ft       ggin       gini       normalized       gini					
See the whole table with table.as_data_frame()					
<b># Get Qini value</b> print(perf.qini()) -11.410884352633914					
<b># Get AECU values as a table</b> print(perf.aecu_table()) AECU values table: All types of AECU value uplift_type qini lift gain 0 AECU value - 11.410884 0.002191 -13.448404					
<pre># [6] Generate a targeting list import pandas as pd import numpy as np retarget = pred.as_data_frame() print(retarget)</pre>					
299160.0007110.0016090.000698299170.0008550.0016390.000783299180.0007100.0014070.000697299190.0008340.0015990.000765					
[29920 rows x 3 columns]					
$\begin{array}{c} retarget. sort_values(by="uplift_predict", ascending=False)\\ uplift_predict p_y1_ct1 p_y1_ct0\\ 27156 0.348100 0.737838 0.389738\\ 3951 0.258166 0.646571 0.388405\\ 10159 0.196595 0.513095 0.316500\\ 283 0.177039 0.516372 0.339333\\ 23119 0.155474 0.457569 0.302095\\ \end{array}$					
16988-0. 2652920. 3258390. 5911313108-0. 2798410. 3566710. 63651221128-0. 2870420. 3620410. 64908319369-0. 2871480. 3554350. 64258326857-0. 2895490. 3477010. 637250					

Krastevich, T. (2023). Retargeting Customers Using Uplift Modeling.

29920 rows × 3 columns

	ter users with (retarget. query upl i ft_predict 0.177039 0.154484 0.258166 0.116092 0.137342 0.196595 0.137385 0.123868 0.141731 0.121187 0.122234 0.155474 0.143553 0.348100 0.107917	y("`upl i ft p_y1_ct1 0.516372 0.404246 0.646571 0.411742 0.444509 0.513095 0.404885 0.422574 0.504136 0.448187 0.481234 0.487569 0.387815	_predict`>	
<b># Lis</b> retarc 27156 3951 10159 283 23119	t of the <u>Top-1(</u> get['uplift_pre 0.348100 0.258166 0.196595 0.177039 0.155474	00 custome edict'].nl	e <b>rs with the</b> argest(n=100	<b>highest uplift</b> D)
18445 5711 28534 4133 Name:	0.002946 0.002795 0.002773 0.002738 upl i ft_predi ct	t, Length:	100, dtype	float64

# Appendix B: Uplift model estimation using random forest with R

# (1) Loading R packages ---library(h20)
h20.init()
library(tidyverse)
# (2) Data preparation---Uplift <- h20.importFile("https://krst@data.eacademybg.com/varna2022/campaign150k\_data.csv")
h20.head(uplift)
h20.str(uplift)
dim(uplift)
colnames(uplift)
h20.mean(uplift\$treatment, na.rm = TRUE)
h20.mean(uplift\$treatment, na.rm = TRUE)
# (2) Sat predictors (Yi) represe (vi) and treatment (vi)</pre>

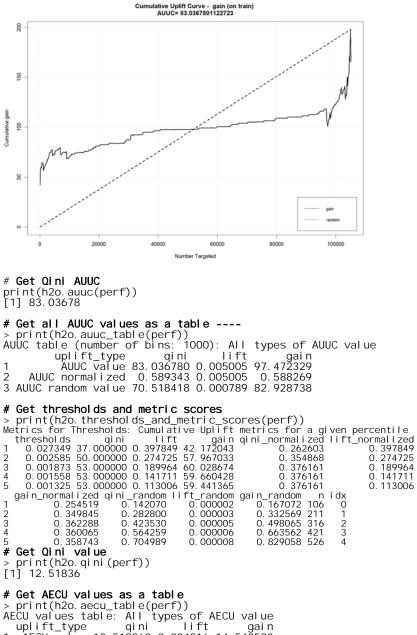
**# (3) Set predictors (Xi), reponse (yi) and treatment (wi)**----predictors <- c("V1", "V2", "V3", "V4", "V5", "V5", "V7", "V8")

# (4.1) Set the response variable as factor---uplift\$conversion <- as.factor(uplift\$conversion)</pre>

**# (4.2) Set treatment variable as factor....** uplift\$treatment <- as.factor(uplift\$treatment) h2o.str(uplift)

```
# (5) Split the dataset into a training and validation subsets: (80:20)----
data_split <- h2o.splitFrame(data = uplift, ratios = 0.7, seed = 5250)
train <- data_split[[1]]
test <- data_split[[2]]
h2o.head(test)
dim(train)
dim(train)</pre>
 # (6) Build and train the model ----
uplift.model <- h2o.upliftRandomForest(training_frame = train,
validation_frame = test,
                                                                                  validation_llame
x=predictors,
y="conversion",
ntrees = 100,
max_depth = 10,
treatment_column = "treatment",
uplift_metric = "KL",
                                                                                   min_rows = 10,
seed = 5250,
auuc_type = "qini")
# (7) Evaluating predictive performance of the model ----
perf <- h2o.performance(uplift.model)
perf <- 1120. points...
perf
H20BinomialUpliftMetrics: upliftdrf
** Reported on training data. **
** Metrics reported on Out-Of-Bag training samples **
predict
 > predict
    upl i ft_predi ct p_y1_ct1 p_y1_ct0
0.0007126356 0.001567692 0.0008550563
0.0007409614 0.001568139 0.0008271779
0.0007246861 0.001534196 0.0008095104
 3
         0.0007126356 0.001567692 0.0008550563
0.0006557158 0.001450066 0.0007943504
0.0006612131 0.001458709 0.0007974959
 4
 5
 6
 [44875 rows x 3 columns]
```

**# (9) Ploting Uplift Curve ---**options(scipen=999) plot(perf, metric="gain")



ири гт\_туре qini lift gain 1 AECU value 12.518362 0.004216 14.543590

<pre># (10) Get list of the Top-n customers by different criteria &gt; head(predict) uplift_predict p_y1_ct1 p_y1_ct0 1 0.0007126356 0.001567692 0.0008550563 2 0.0007409614 0.001568139 0.0008271779 3 0.0007246861 0.001534196 0.0008095104 4 0.0007126356 0.001567692 0.0008550563 5 0.0006557158 0.001450066 0.0007943504 6 0.0006612131 0.001458709 0.0007974959</pre>
<pre>df &lt;- as. data. frame(predict) library(plyr) &gt; head(arrange(df, desc(uplift_predict)), n = 10) uplift_predict p_y1_ct1 p_y1_ct0 1            0.3874419 0.7321086 0.3446667 2            0.3874419 0.7321086 0.3446667 3            0.3561692 0.6545026 0.2983333 4            0.3541946 0.5996946 0.2455000 5            0.3293510 0.6260177 0.2966667 6            0.3130664 0.5585664 0.2455000 7            0.3085958 0.5540959 0.2455000 8            0.2569252 0.6004252 0.3435000 9            0.1723426 0.5340092 0.3616667 10            0.1642396 0.5255729 0.3613333</pre>
<pre># Filtering of customers with uplift score above 0.15 library(dplyr) &gt; df %&gt;% filter(uplift_predict &gt;0.15) uplift_predict <math>p_y1_ct1</math> <math>p_y1_ct0</math> 1 0.3085958 0.5540959 0.2455000 2 0.1642396 0.5255729 0.3613333 3 0.1723426 0.5340092 0.3616667 4 0.3293510 0.6260177 0.2966667 5 0.3541946 0.5996946 0.2455000 6 0.3874419 0.7321086 0.3446667 7 0.1639728 0.5368062 0.3728333 8 0.3130664 0.5585664 0.2455000 9 0.3561692 0.6545026 0.2983333 10 0.2569252 0.6004252 0.3435000 11 0.1568397 0.5094349 0.3525952 12 0.3874419 0.7321086 0.3446667</pre>